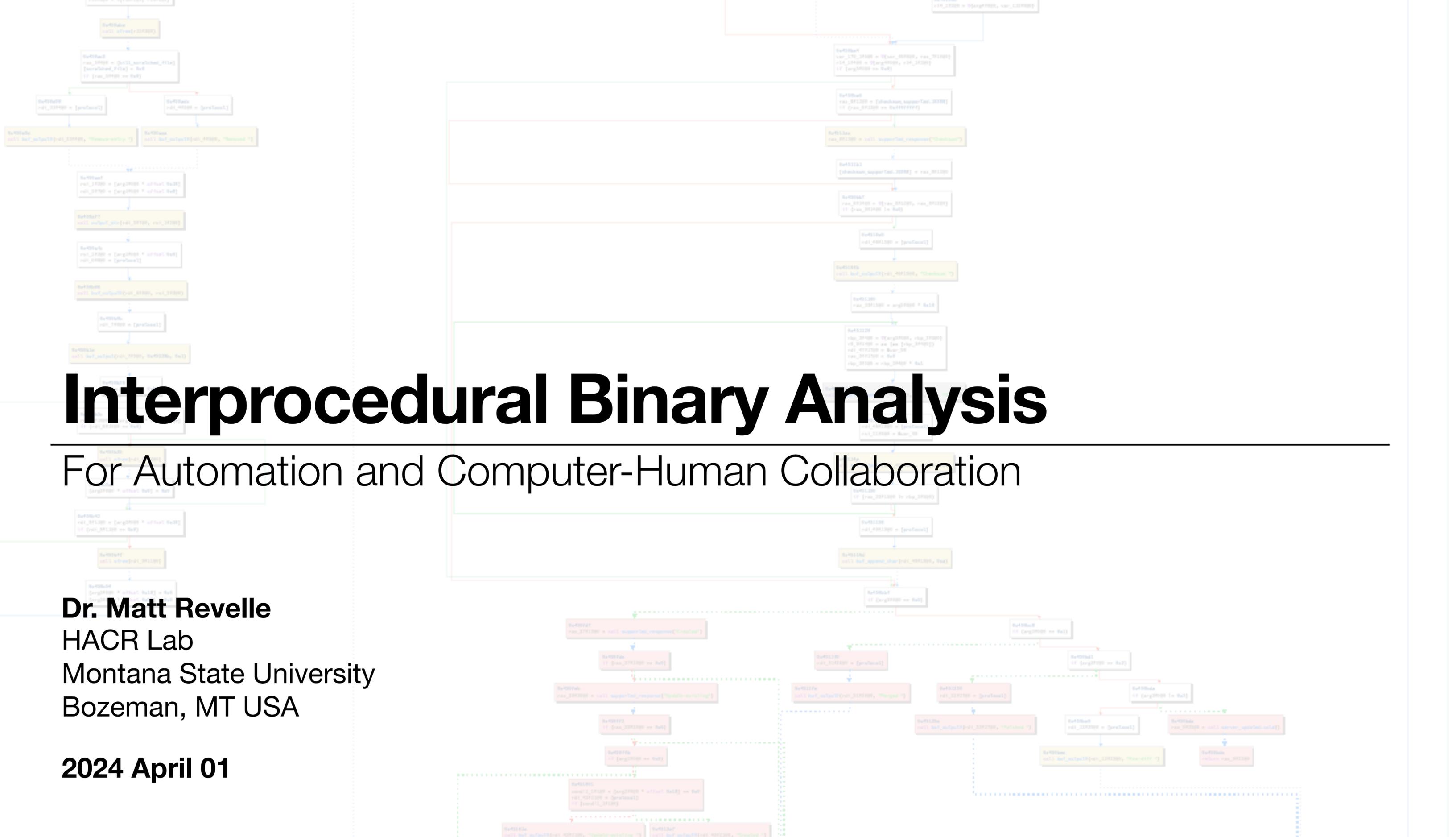


Interprocedural Binary Analysis

For Automation and Computer-Human Collaboration

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Outline

- Vulnerability Research Example
- Programs as Graphs
- Simplifying Graphs with Constraints
- Type Inference for Binary Analysis

Interprocedural Binary Analysis

Example

```
cgiFormString(0x1aaa4, &var_910, 0x200); // {"user"}
cgiFormString(0x1aaac, &var_710, 0x200); // {"passwd"}
cgiFormString(0x1accc, &var_510, 0x200); // {"start"}
cgiFormString(0x1acd4, &var_310, 0x200); // {"count"}
if (data_2c2e4 != 0)
{
    sub_1194c("name --> [%s][%s]\n", &var_910);
    sub_1194c("count --> [%s][%s]\n", &var_510);
}
int32_t r0_9;
if (sub_160a8(&var_910, &var_710) == 0)
{
    r0_9 = sub_119a4();
}
else
{
    sprintf(&var_110, "sqlsearch -t video -o %s -r %s,%..." , "/tmp/video_list.xml", &var_510, &var_310);
    if (data_2c2e4 != 0)
    {
        sub_1194c("cmd[%s]\n", &var_110);
    }
    system(&var_110);
}
```

Authentication check

Command injection



Interprocedural Binary Analysis

Example

```
if (((uint32_t)*(int8_t*)arg2) != 0)
{
    __b64_pton(arg2, &var_1090, strlen(arg2));
    if (data_2c2e4 != 0)
    {
        sub_1194c("pwd [%s]\n", arg2);
        sub_1194c("pwd decode[%s]\n", &var_1090);
    }
}
int32_t r0_4 = strcmp(arg1, "mydlinkBRionyg");
int32_t r0_6;
void* r0_7;
if (r0_4 == 0)
{
    r0_6 = strcmp(&var_1090, "abc12345cba");
    if (r0_6 == 0)
    {
        r0_7 = 1;
    }
}
```

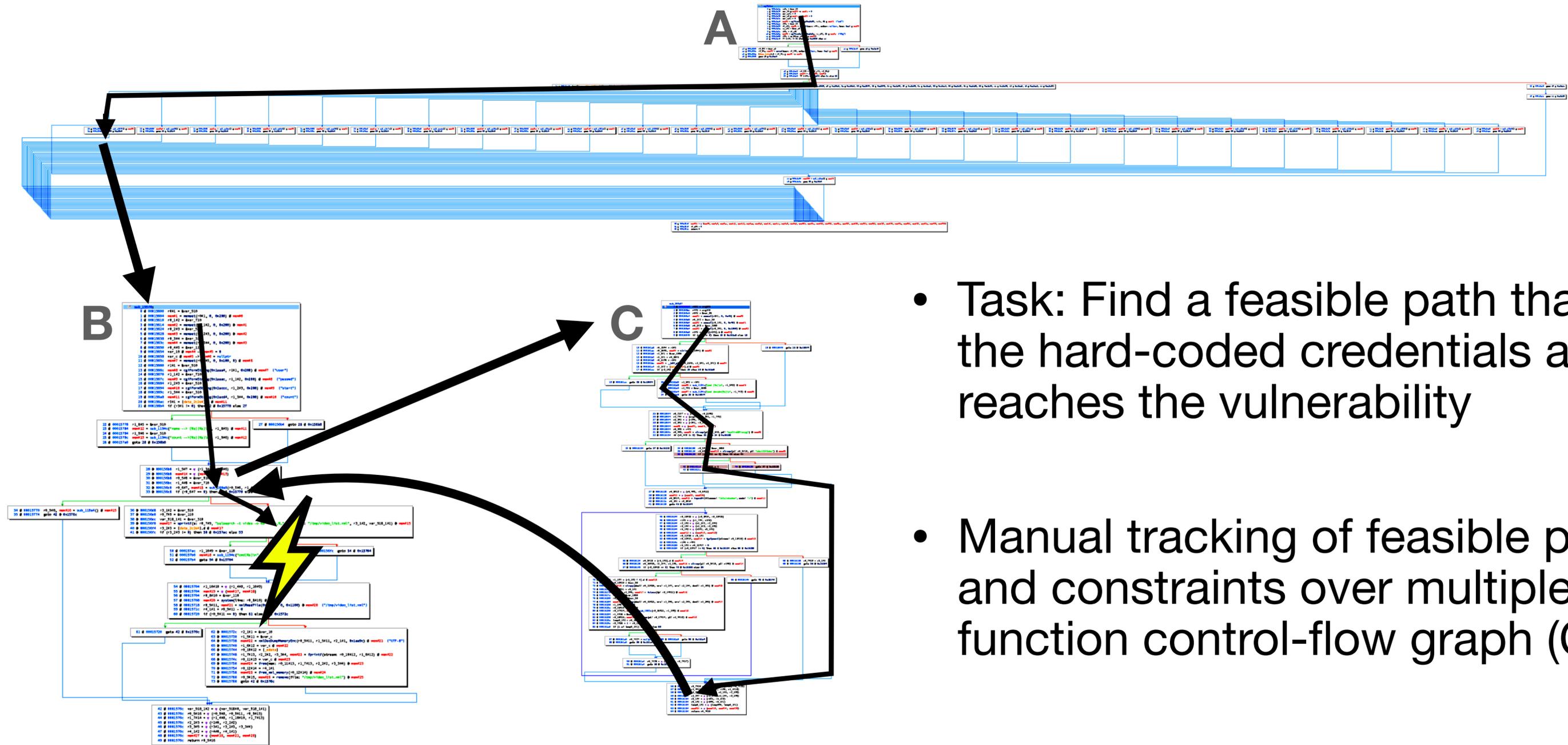
Decode Base64 encoded password

Hard-coded login credentials

is_authenticated variable

Interprocedural Binary Analysis

Example

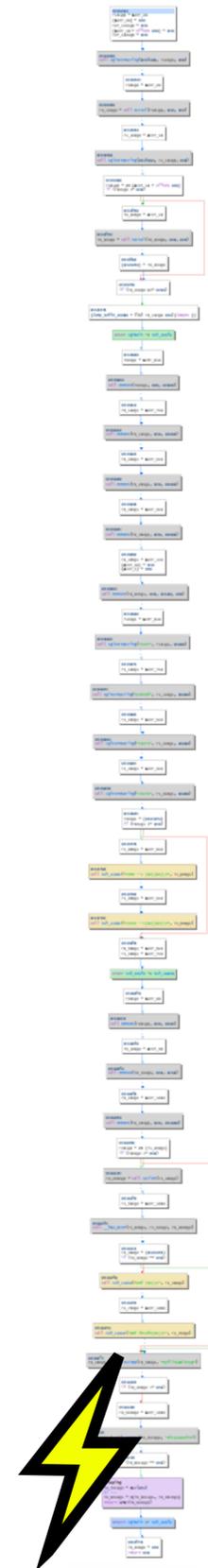


- Task: Find a feasible path that uses the hard-coded credentials and reaches the vulnerability
- Manual tracking of feasible paths and constraints over multiple function control-flow graph (CFGs)

Interprocedural Binary Analysis

Example

- Number of paths in a function can be very large, but often many are infeasible
- Automated removal of these paths can have a big impact
- Can use automated analyses to automatically simplify an interprocedural CFG as it is constructed



Interprocedural Binary Analysis

Problem Statement

Use automated analyses to interactively help vulnerability researchers manage the complexity of analyzing program binaries for vulnerabilities.

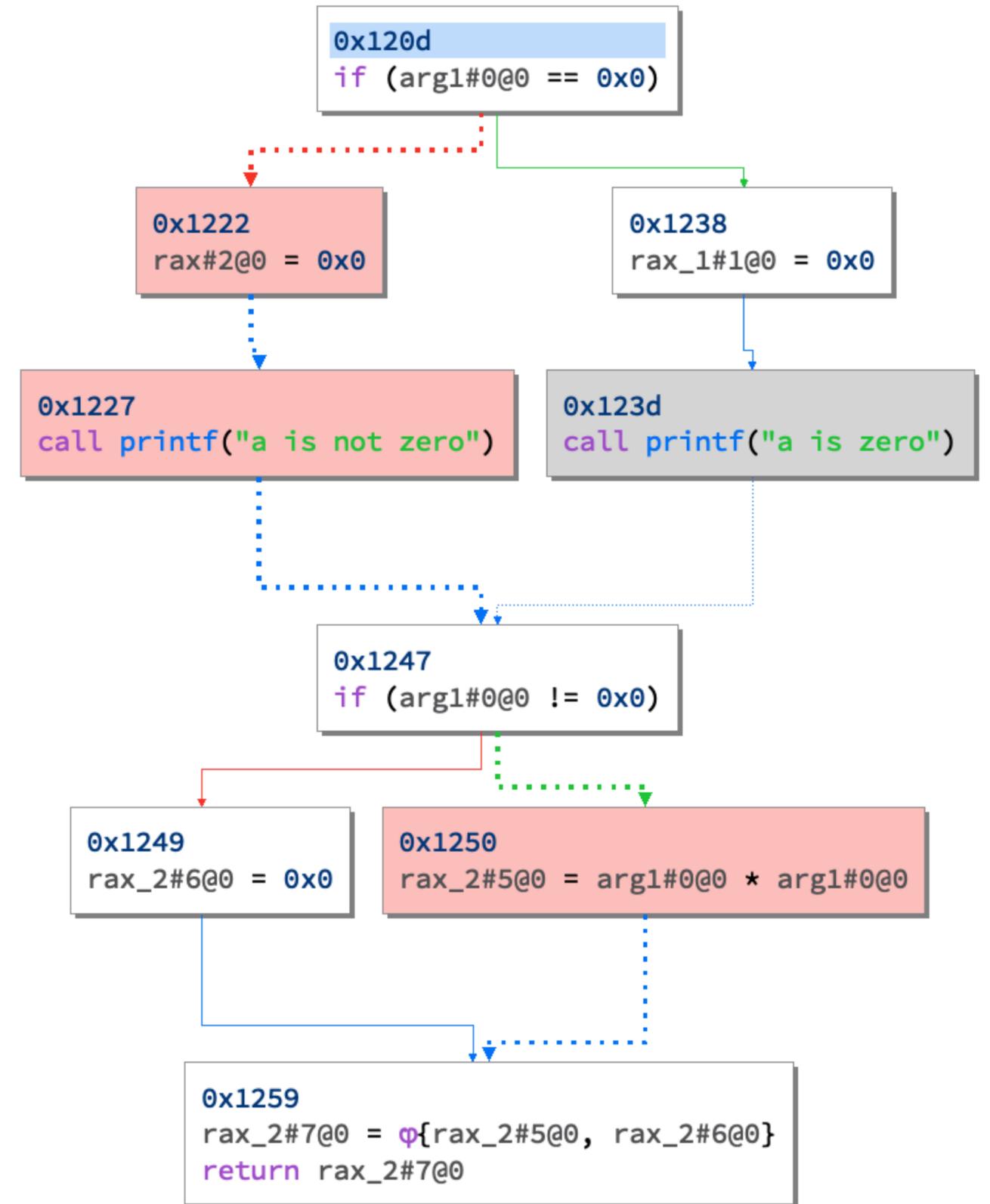
Blaze

Static Analysis Framework

- Built around *interprocedural control-flow graphs (ICFGs)* and a typed intermediate language (*PIL*)
- Supports symbolic analysis through satisfiability modulo theories (SMT) solvers
- Open source, written in  **Haskell**
- Support for many executable formats and architectures via



BINARYNINJA and

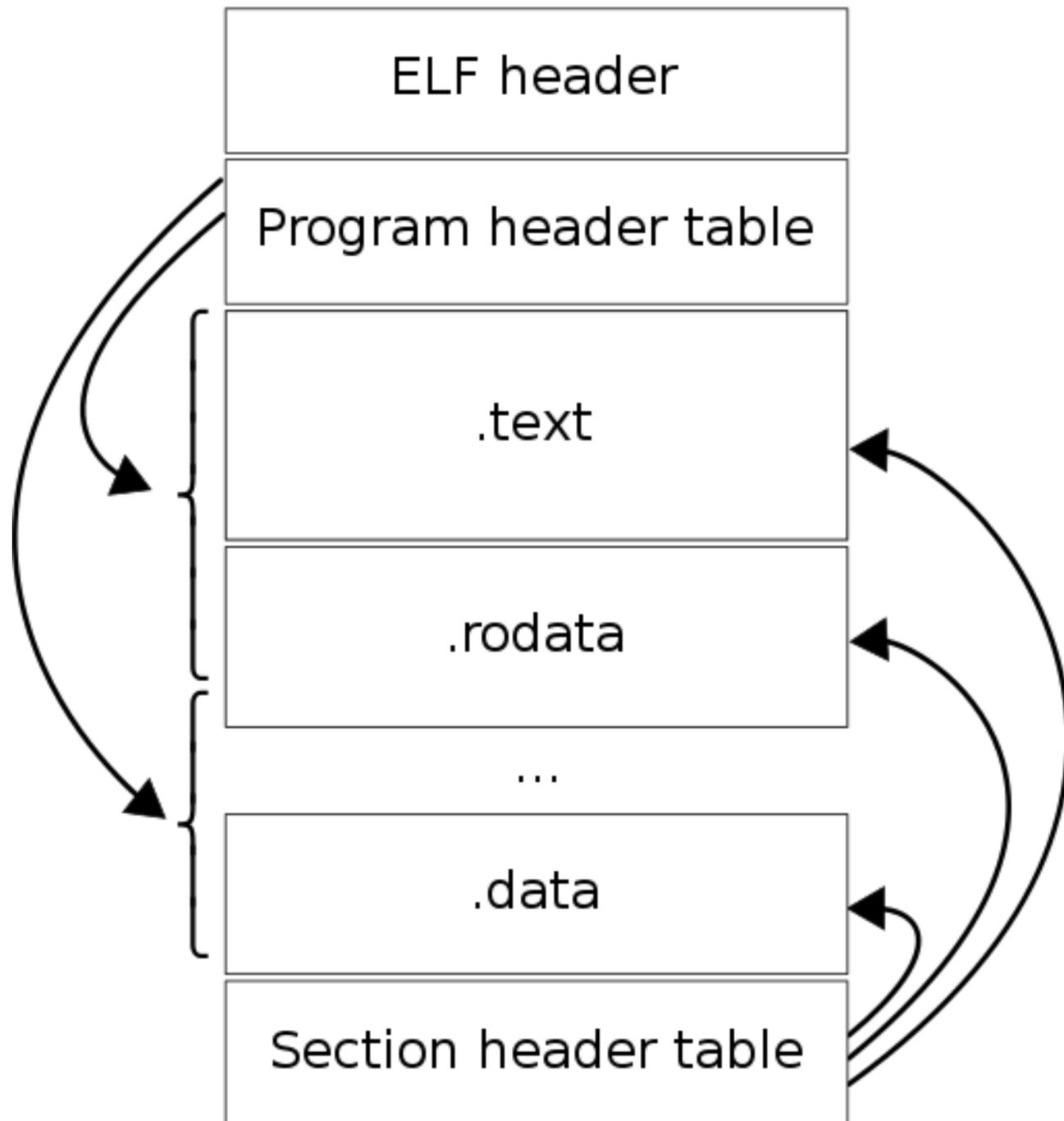


"Haskell logo." <https://www.haskell.org/img/haskell-logo.svg>

"Binary Ninja logo." https://www.cyberus-technology.de/assets/images/products/tycho/logo_binary_ninja.png

"Ghidra logo." https://ghidra-sre.org/images/GHIDRA_1.png

What is a Program Executable?



```
001011c0 f3 0f 1e fa ENDBR64
001011c4 55 PUSH RBP
001011c5 48 89 e5 MOV RBP,RSP
001011c8 48 83 ec 28 SUB RSP,0x28
001011cc 48 89 7d d8 MOV qword ptr [RBP + local_30],inputKey
001011d0 c7 45 ec MOV dword ptr [RBP + lastSectionSum],0x0
001011d7 c7 45 f0 MOV dword ptr [RBP + j],0x0
001011de eb 78 JMP LAB_00101258

LAB_001011e0 XREF[1]
001011e0 8b 55 f0 MOV EDX,dword ptr [RBP + j]
001011e3 89 d0 MOV EAX,EDX
001011e5 c1 e0 02 SHL EAX,0x2
001011e8 01 d0 ADD EAX,EDX
001011ea 89 45 fc MOV dword ptr [RBP + local_c],EAX
001011ed c7 45 f4 MOV dword ptr [RBP + sectionSum],0x0
001011f4 c7 45 f8 MOV dword ptr [RBP + i],0x0
001011fb eb 1f JMP LAB_0010121c

LAB_001011fd XREF[1]
001011fd 8b 55 fc MOV EDX,dword ptr [RBP + local_c]
00101200 8b 45 f8 MOV EAX,dword ptr [RBP + i]
00101203 01 d0 ADD EAX,EDX
00101205 48 63 d0 MOVSSD RDX,EAX
00101208 48 8b 45 d8 MOV RAX,qword ptr [RBP + local_30]
0010120c 48 01 d0 ADD RAX,RDX
0010120f 0f b6 00 MOVZX EAX,byte ptr [RAX]
00101212 0f be c0 MOVSBX EAX,AL
00101215 01 45 f4 ADD dword ptr [RBP + sectionSum],EAX
00101218 83 45 f8 01 ADD dword ptr [RBP + i],0x1

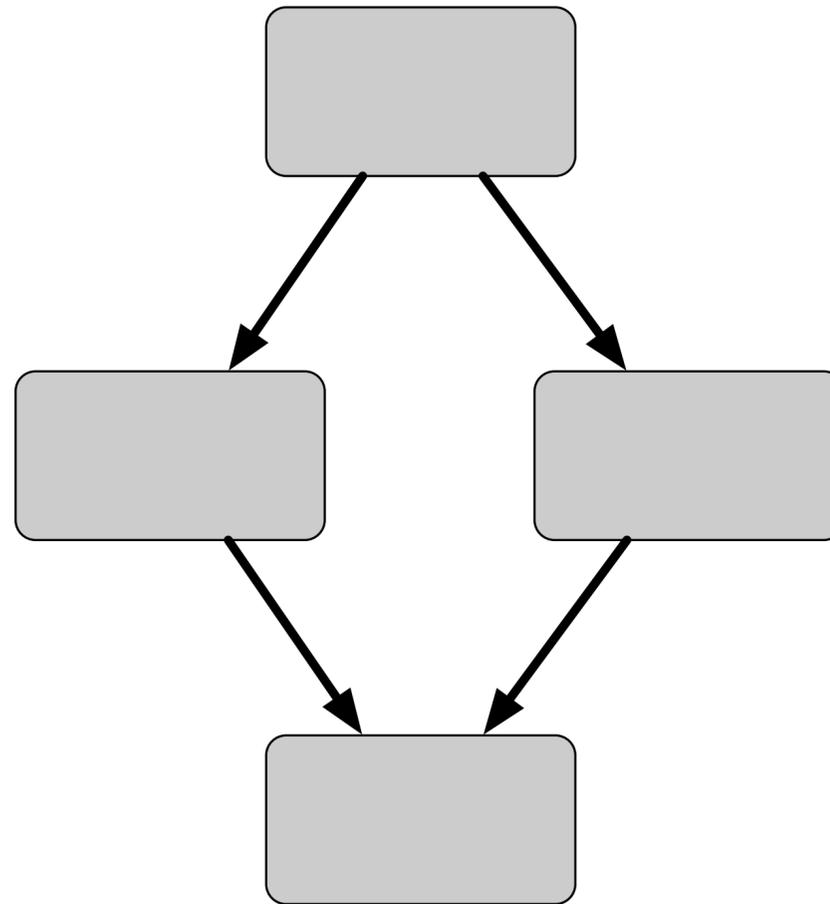
LAB_0010121c XREF[1]
0010121c 8b 05 f2 MOV EAX,dword ptr [DAT_00104014]
0010121f 2d 00 00
```

Programs as Graphs

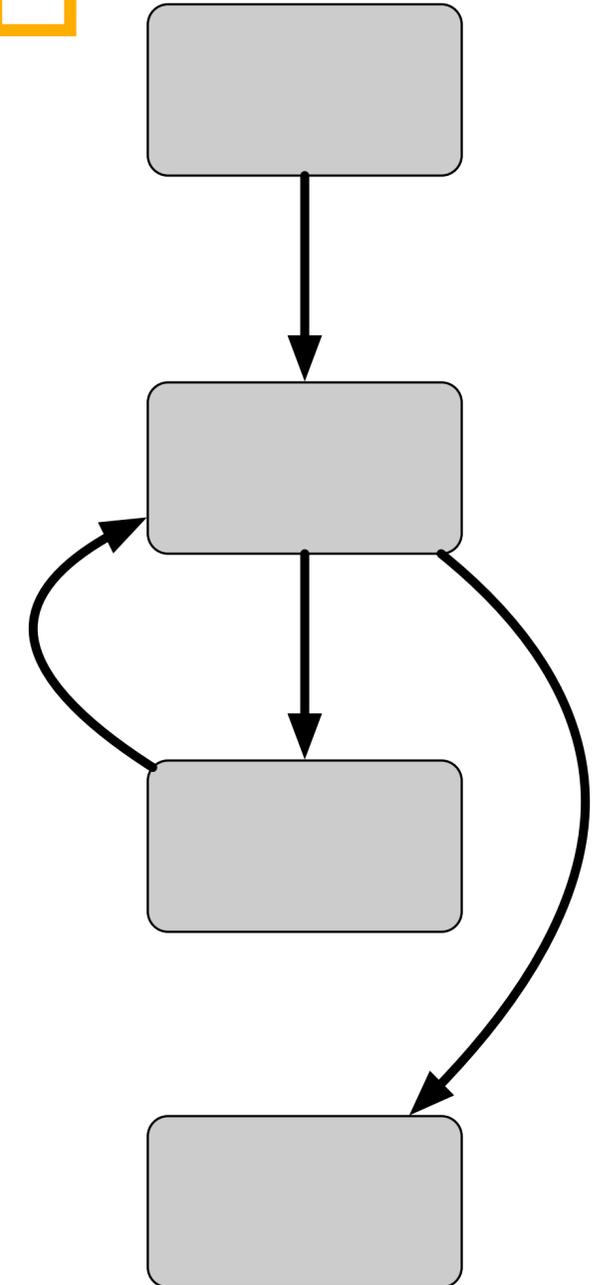
```
def funcA(x, y):  
    result = None  
    if x == y:  
        result = 2 * x  
    else:  
        result = x + y  
    return result
```

```
def funcB(xs):  
    result = 0  
    for x in xs:  
        result += x  
    return result
```

1

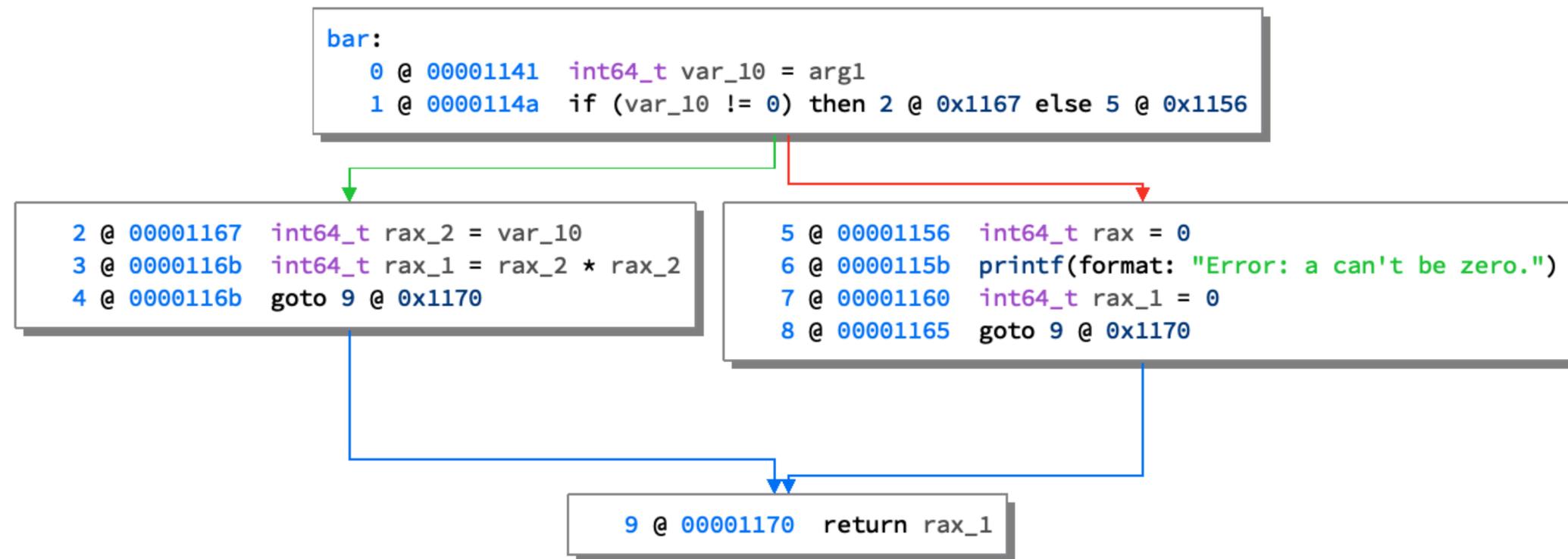


2



Control-Flow Graphs (CFGs)

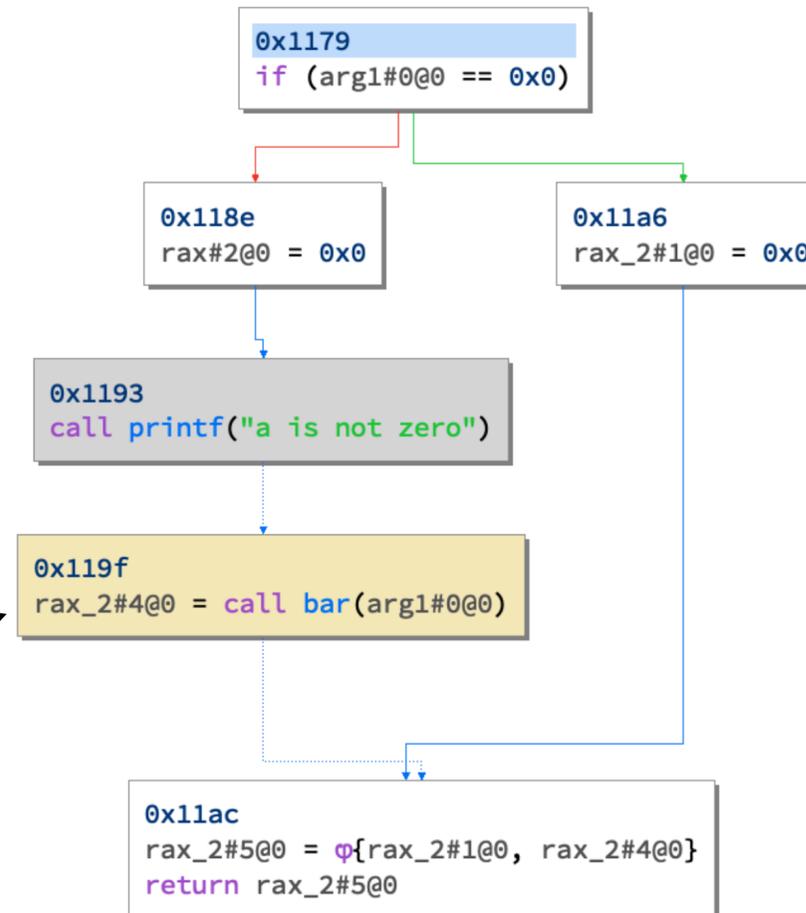
```
long bar(long a) {  
    if (a == 0) {  
        printf("Error: a can't be zero.");  
        return 0;  
    }  
    else {  
        return a * a;  
    }  
}
```



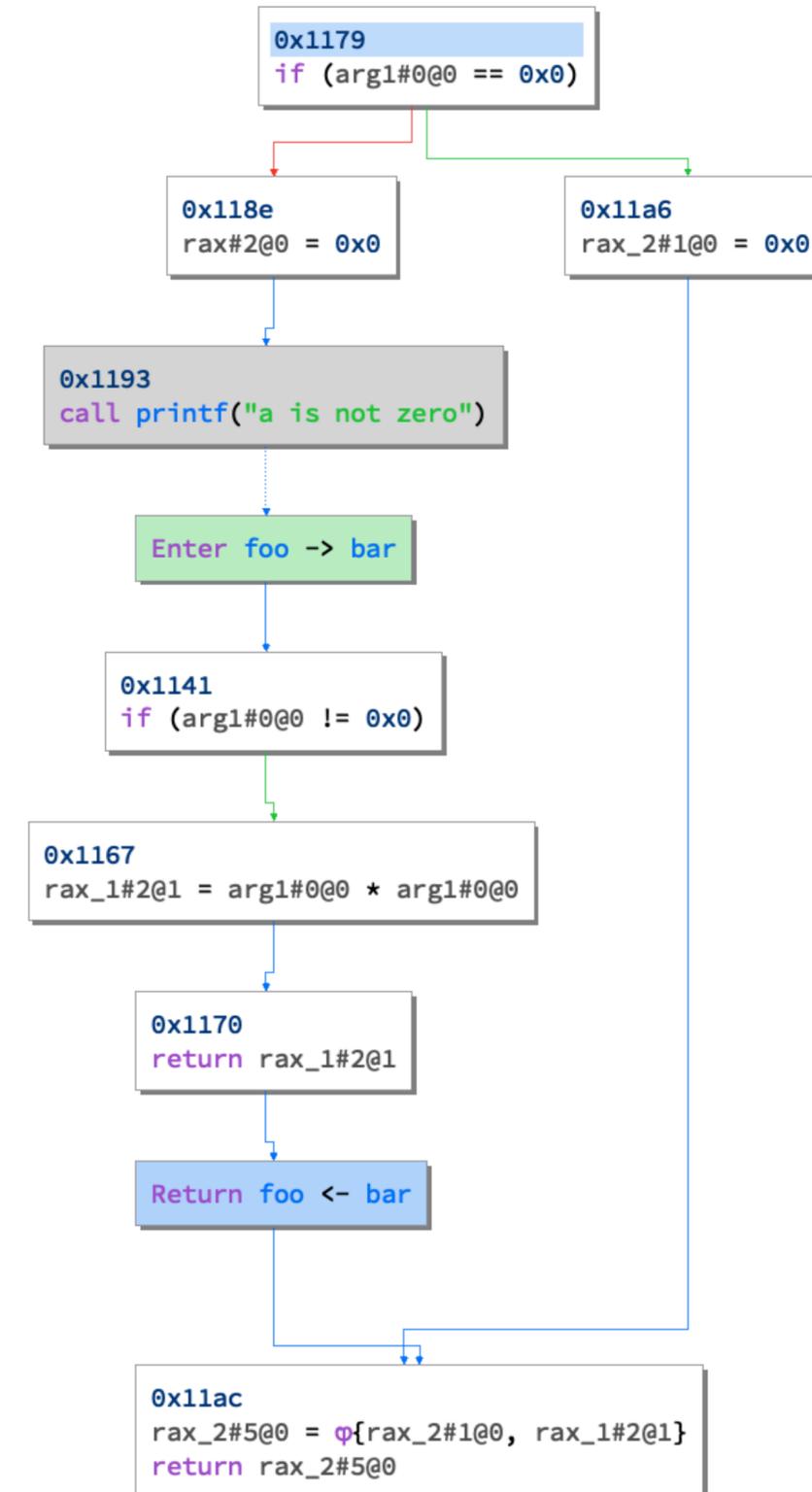
Interprocedural Control-Flow Graphs (ICFGs)

- Control-flow graphs (CFGs) that may span across function calls
- In ICFGs, function calls are expandable *call nodes*
- ICFGs can be constructed programmatically or by user interaction

Before expansion



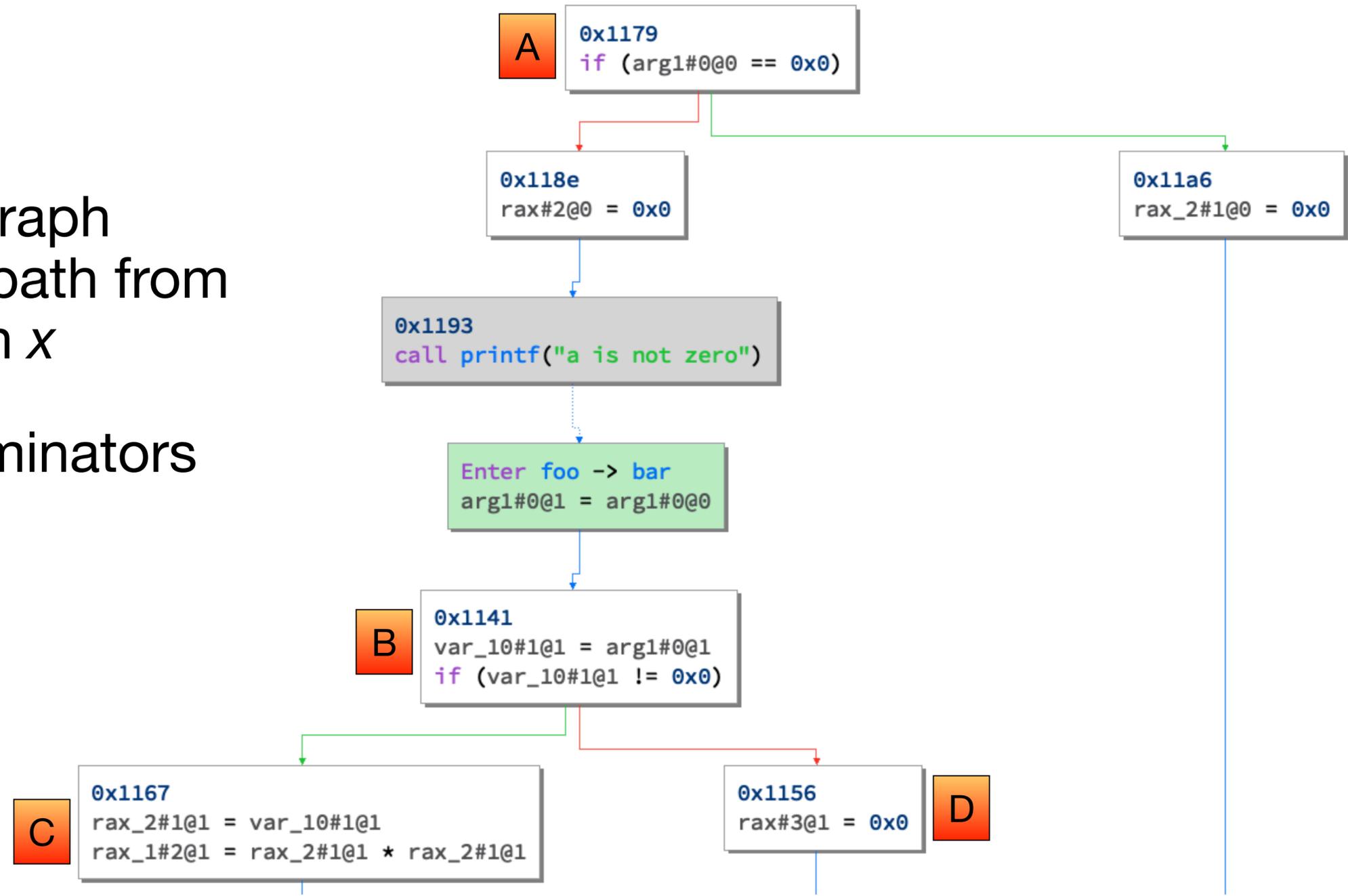
Call to bar expanded



Dominators

Influence of a Node

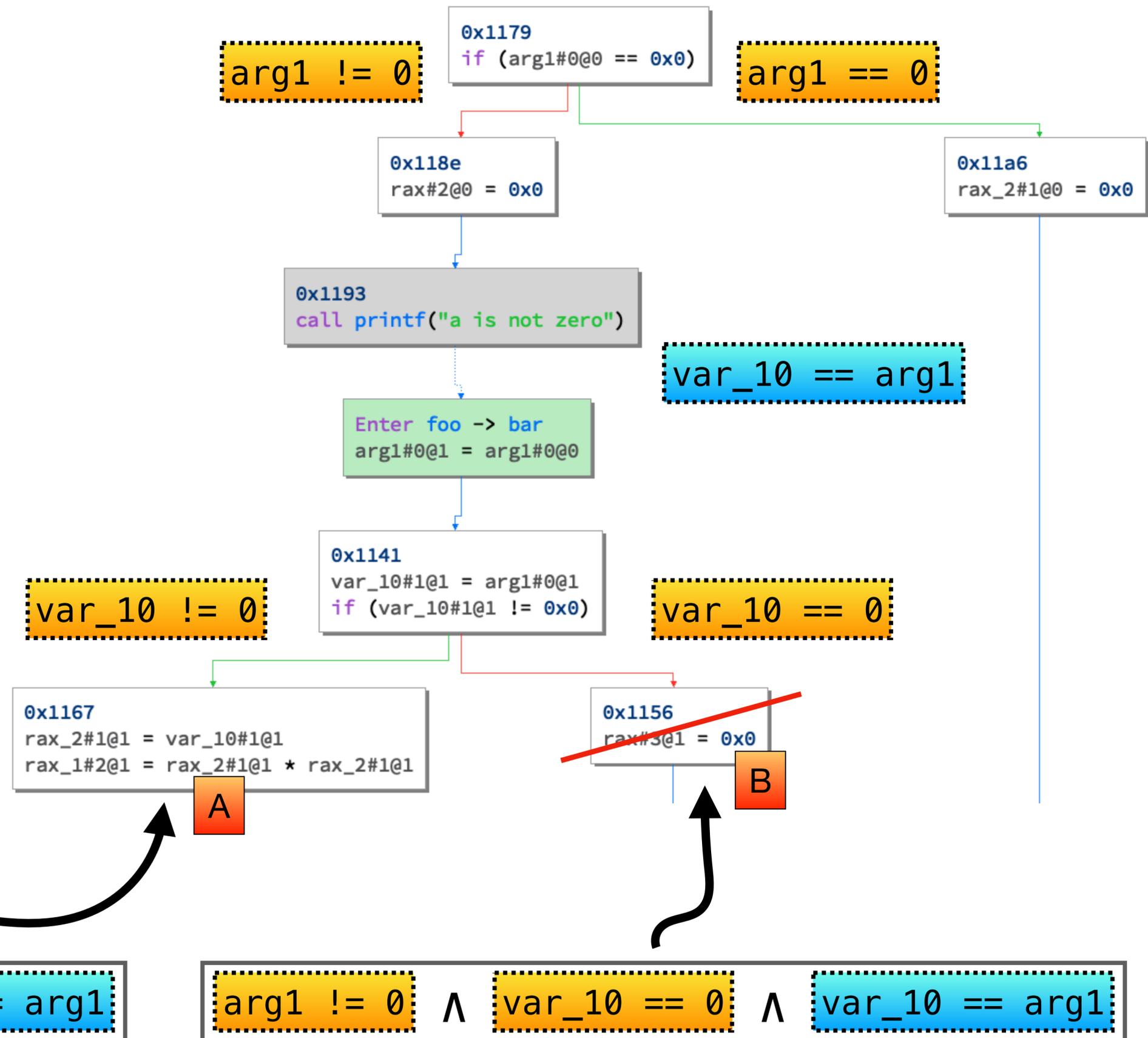
- A node x in a control-flow graph **dominates** node y if every path from the root to y passes through x
- A node may have many dominators



Branch Contexts

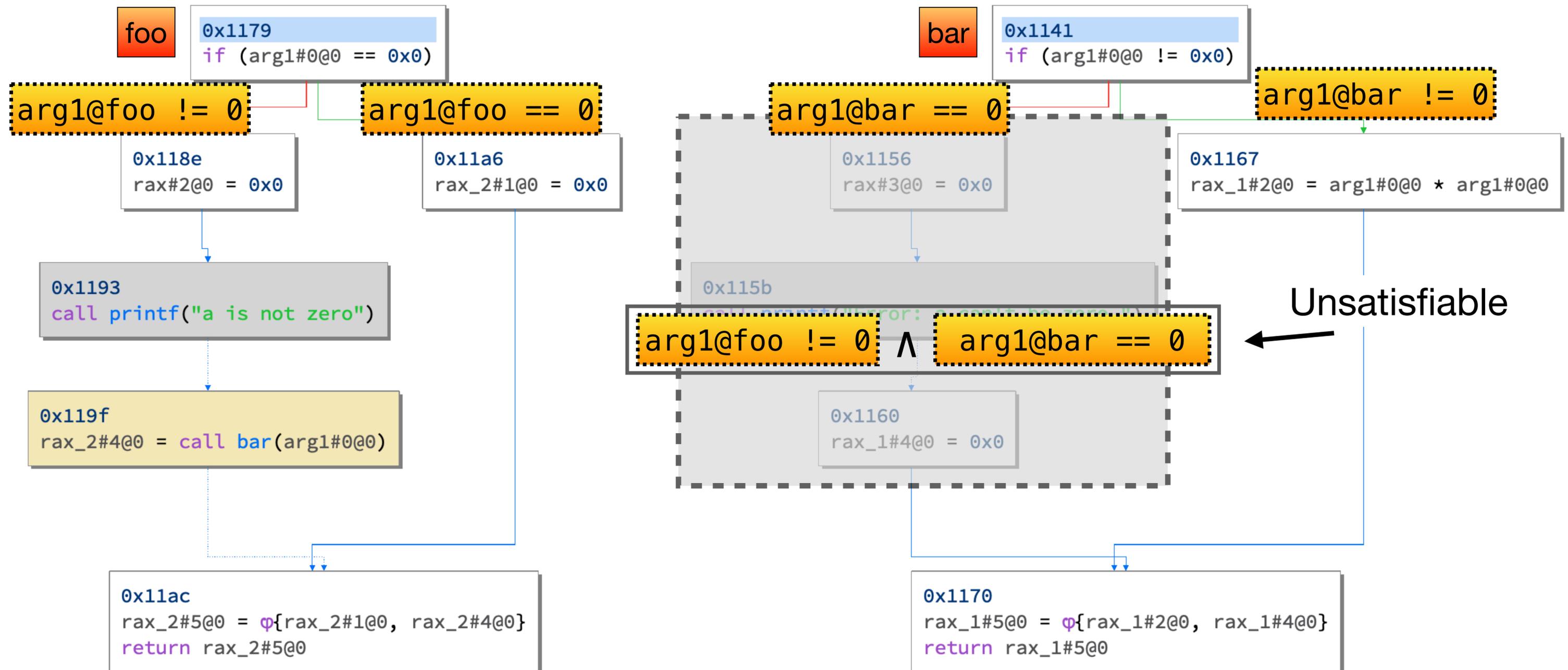
Dominating Constraints

- Nodes dominated by a conditional branch are in a **branch context**
- Every branch context is associated with a constraint
- Branch contexts can be nested
- Use branch contexts to determine if a node is reachable



Constraint-Driven Transformations

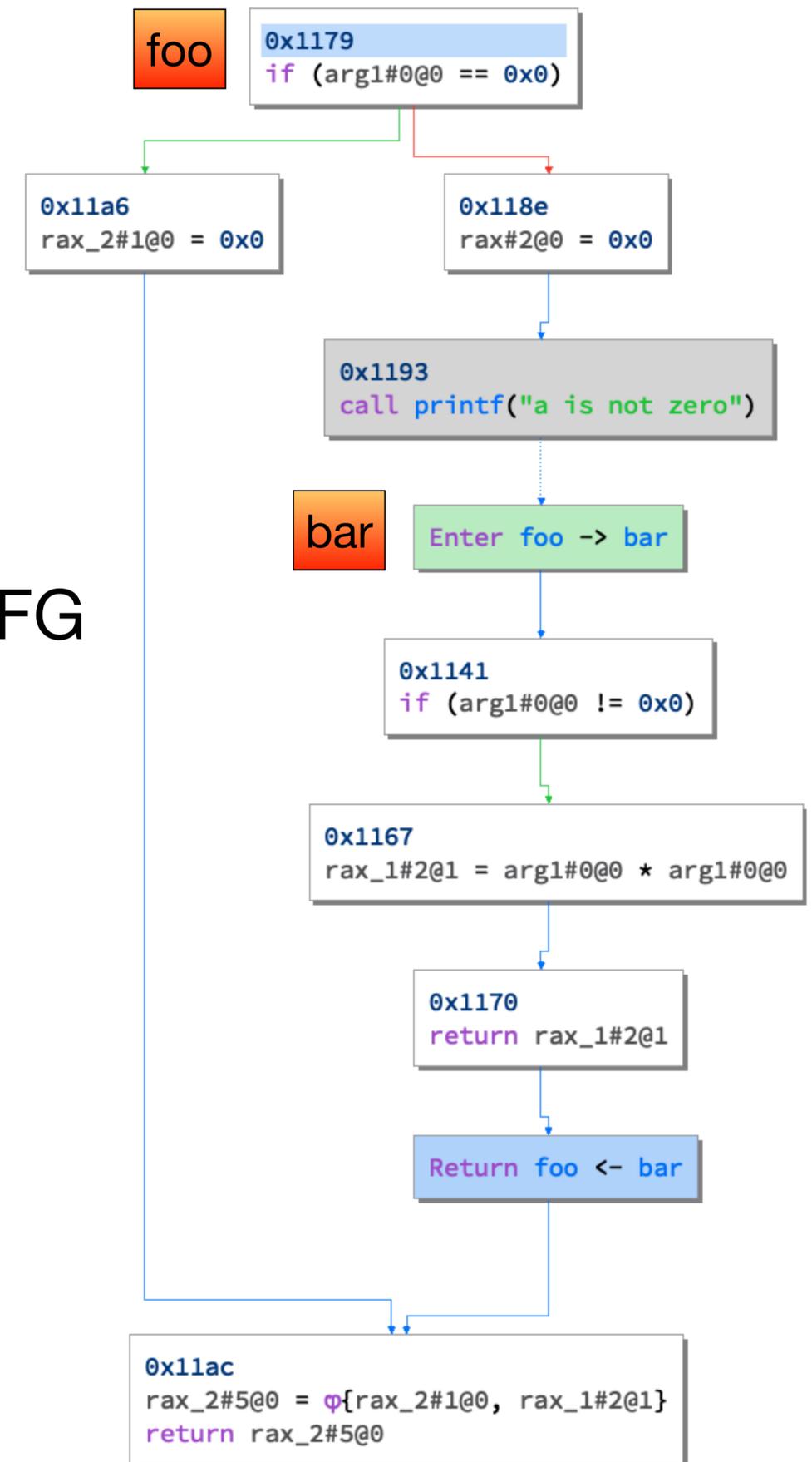
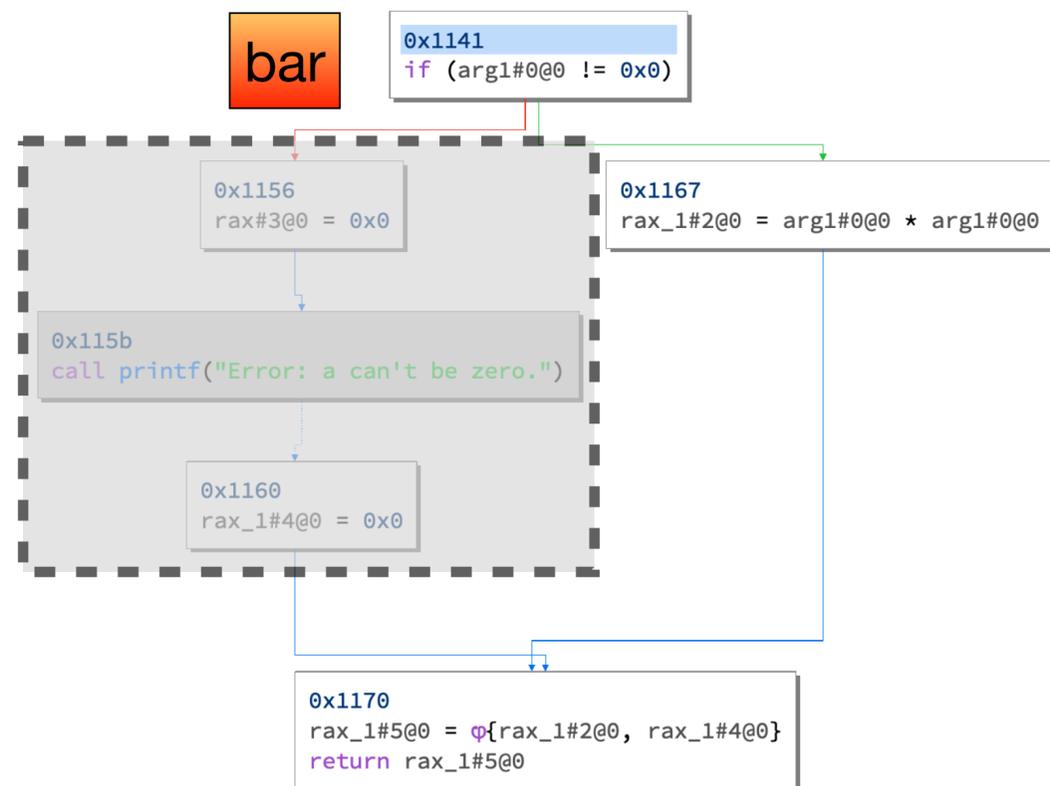
Call Expansion



Constraint-Driven Transformations

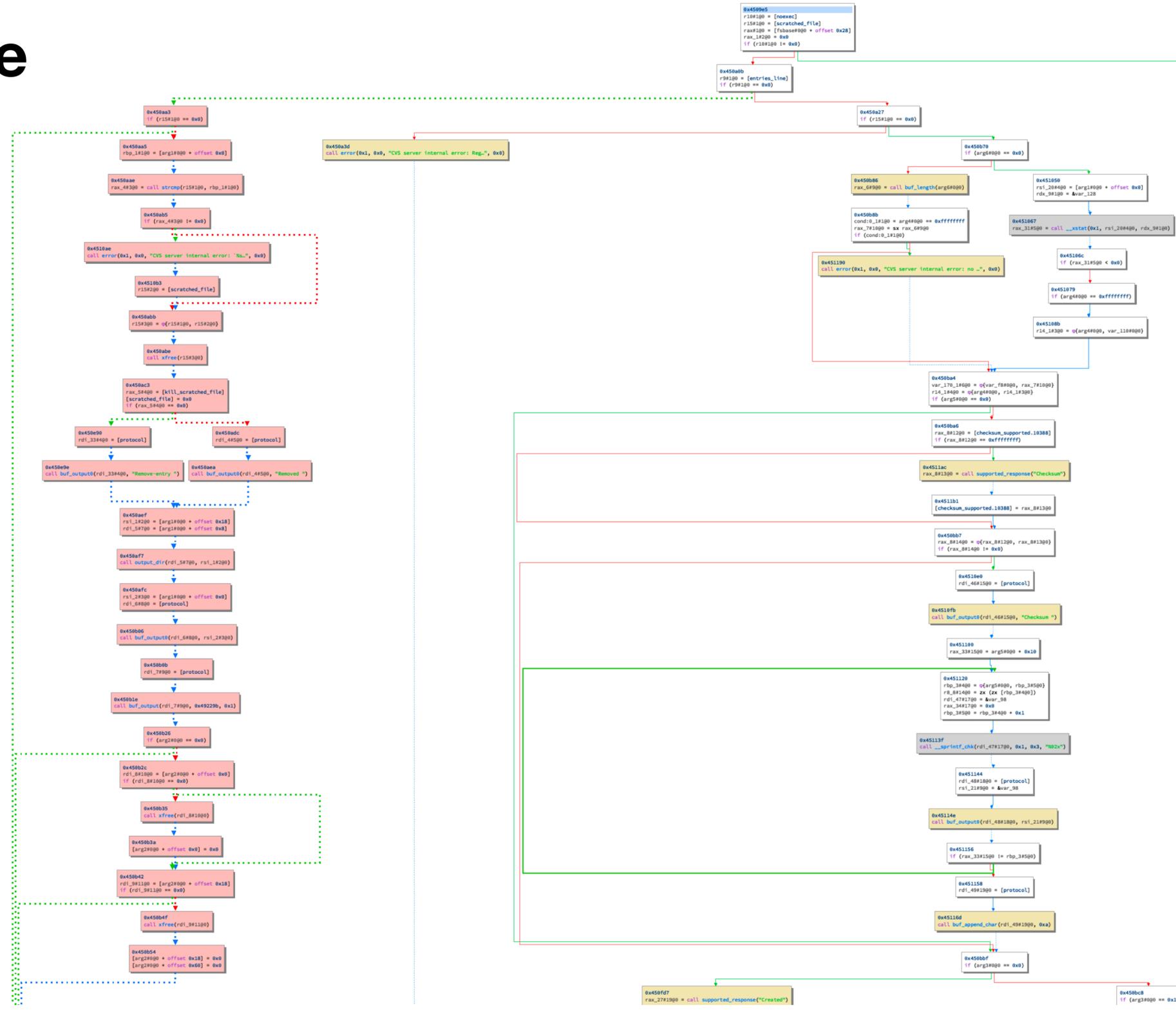
Call Expansion

- The call to bar is expanded
- Infeasible path is automatically removed from the ICFG



Constraint-Driven Transformations

CVS Example



Satisfiability Modulo Theories

(SMT)

- **SMT solvers** can check if a formula is satisfiable
- Support for integers, floats, bit vectors, arrays, and more through theories
- Describe program constraints as a mathematical formula
- Behind the scenes in Blaze, typed PIL statements are used to generate SMT formulas

```
1  (declare-const x Int)
2  (declare-const y Int)
3  (assert (< x 10))
4  (assert (> y 0))
5  (assert (= x (* y 2)))
6  (check-sat)
7  (get-model)
```

```
sat
(
  (define-fun y () Int
    1)
  (define-fun x () Int
    2)
)
```

Type System

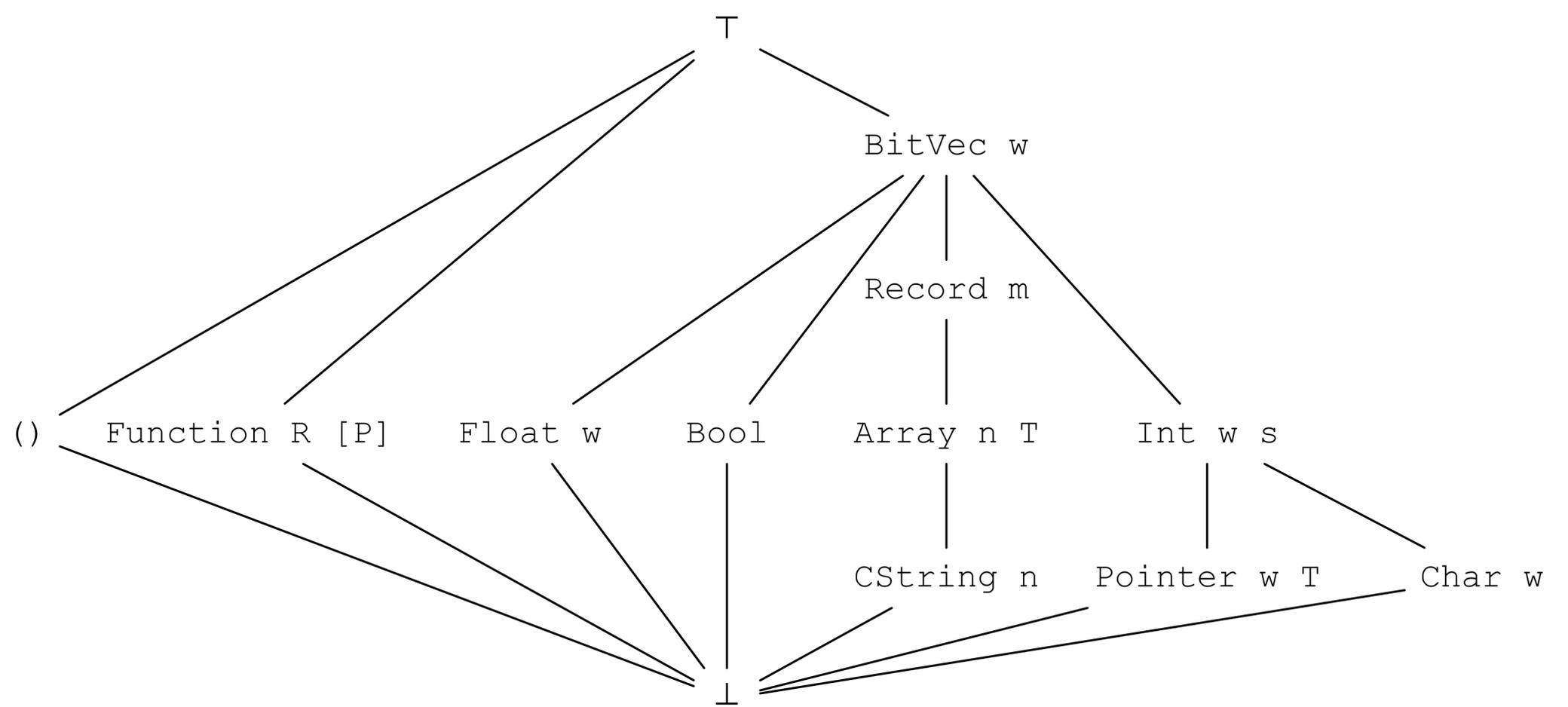


TABLE I. THE TYPES AND TYPE CONSTRUCTORS AVAILABLE IN THE PIL TYPE SYSTEM. SINGLE-LETTER METAVARIABLES ARE USED AS PLACEHOLDERS FOR UNSPECIFIED VALUES (LOWERCASE) AND TYPES (UPPERCASE).

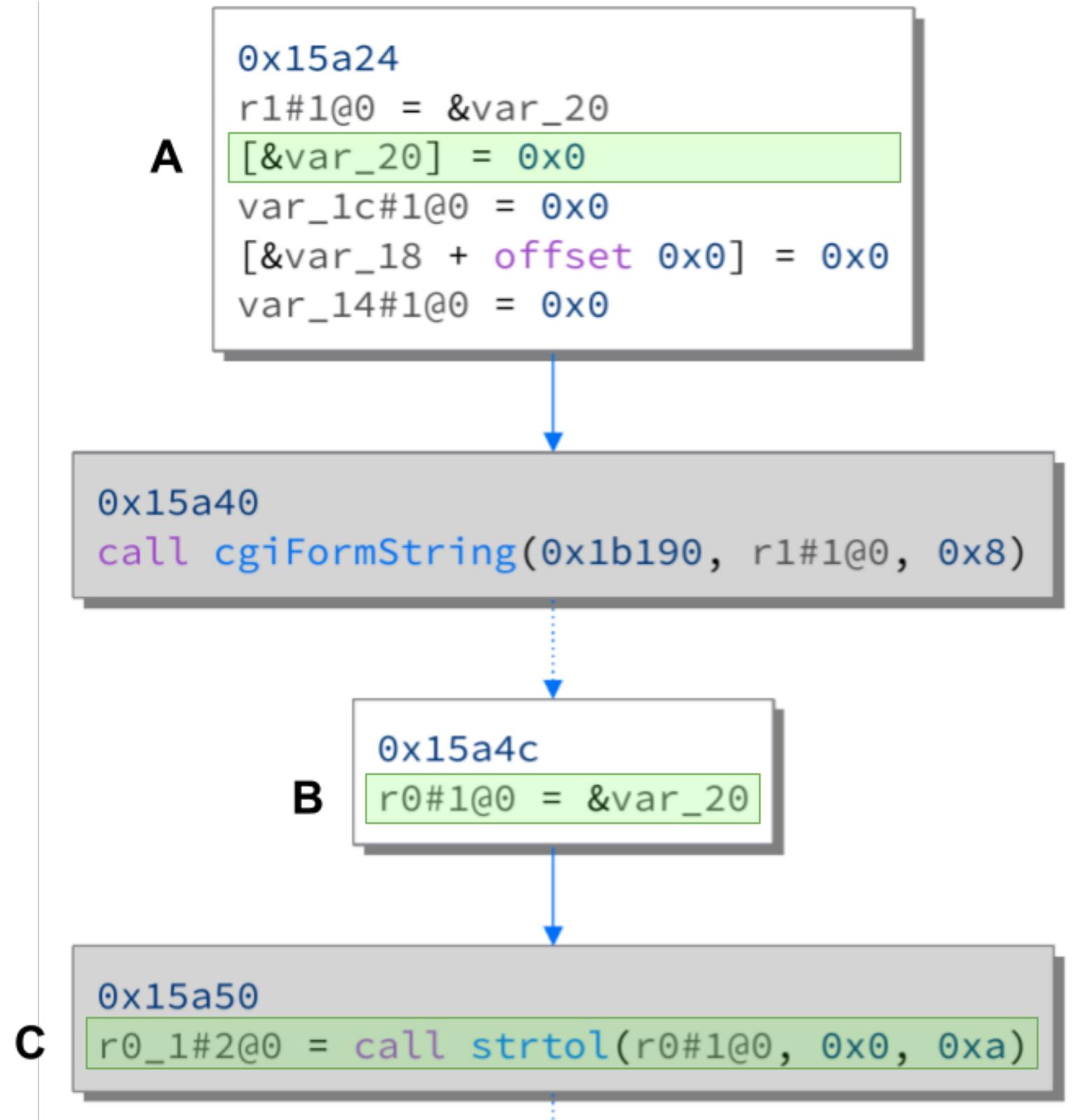
Name	Description
BitVec w	Bit vector types specified by bit-width w .
Int w s	Integer types specified by bit-width w and signedness flag s .
Pointer w T	Pointer types specified by the pointer bit-width w and pointee type T .
Float w	Float types specified by bit-width w .
Char w	Character types specified by bit-width w .
Bool	The Boolean type.
Record m	Record types specified by a map m of field offsets to field types.
Array n T	Array types specified by a length n and element type T .
CString n	Null-terminated sequence of Char 8 values specified by length n .
Function R $[P]$	Function types specified by return type R and variable number of parameter types $[P]$.
()	The Unit type inhabited by the single value ().
T, \perp	The Top and Bottom types.

Type Inference

```
A    &var_20    : T1
      T1 <: Pointer 32 T2
      var_20    : T3
      T2 = T3
      T3 <: BitVec 32

B    r0#1     : T4
      T1 = T4

C    strtol   : T5
      T5 <: Function T6 [T7 T8 T9]
      T4 = T7
      T7 <: Pointer 32 T10
      T10 <: CString ?
```



T_2 and T_3 are the same type.
 T_1 , T_4 , and T_7 are all the same type.
 Simplify the rules to be expressed in terms of T_2 and T_1 .

1

$$\frac{T_2 = T_3 \quad T_1 = T_4 \quad T_4 = T_7}{T_1 <: \text{Pointer } 32 \quad T_2}$$

$$T_2 <: \text{BitVec } 32$$

$$T_1 <: \text{Pointer } 32 \quad T_{10}$$

$$T_5 <: \text{Function } T_6 \quad [T_1 \quad T_8 \quad T_9]$$

$$T_{10} <: \text{CString ?}$$

T_2 and T_{10} must have the same type.

2

$$\frac{T_1 <: \text{Pointer } 32 \quad T_2 \quad T_1 <: \text{Pointer } 32 \quad T_{10}}{T_2 = T_{10}}$$

So then T_2 must be a subtype of CString.

3

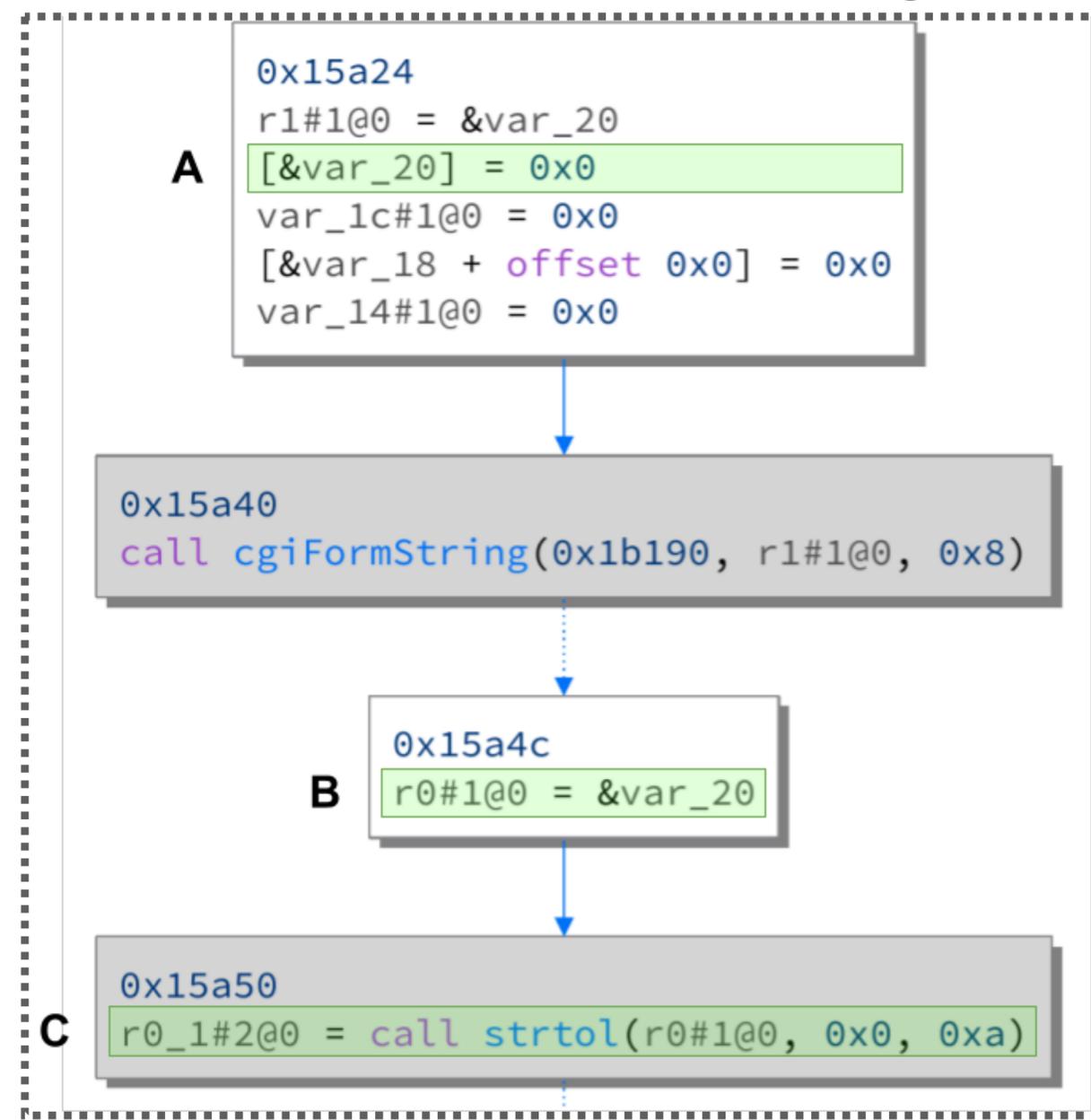
$$\frac{T_2 = T_{10}}{T_2 <: \text{CString ?}}$$

We saw before that T_2 is a 32-bit bit vector. Unify that type with CString.

4

$$\frac{T_2 <: \text{BitVec } 32 \quad T_2 <: \text{CString ?}}{T_2 <: \text{CString } 4}$$

Type inference uncovers that var_20 has type CString 4



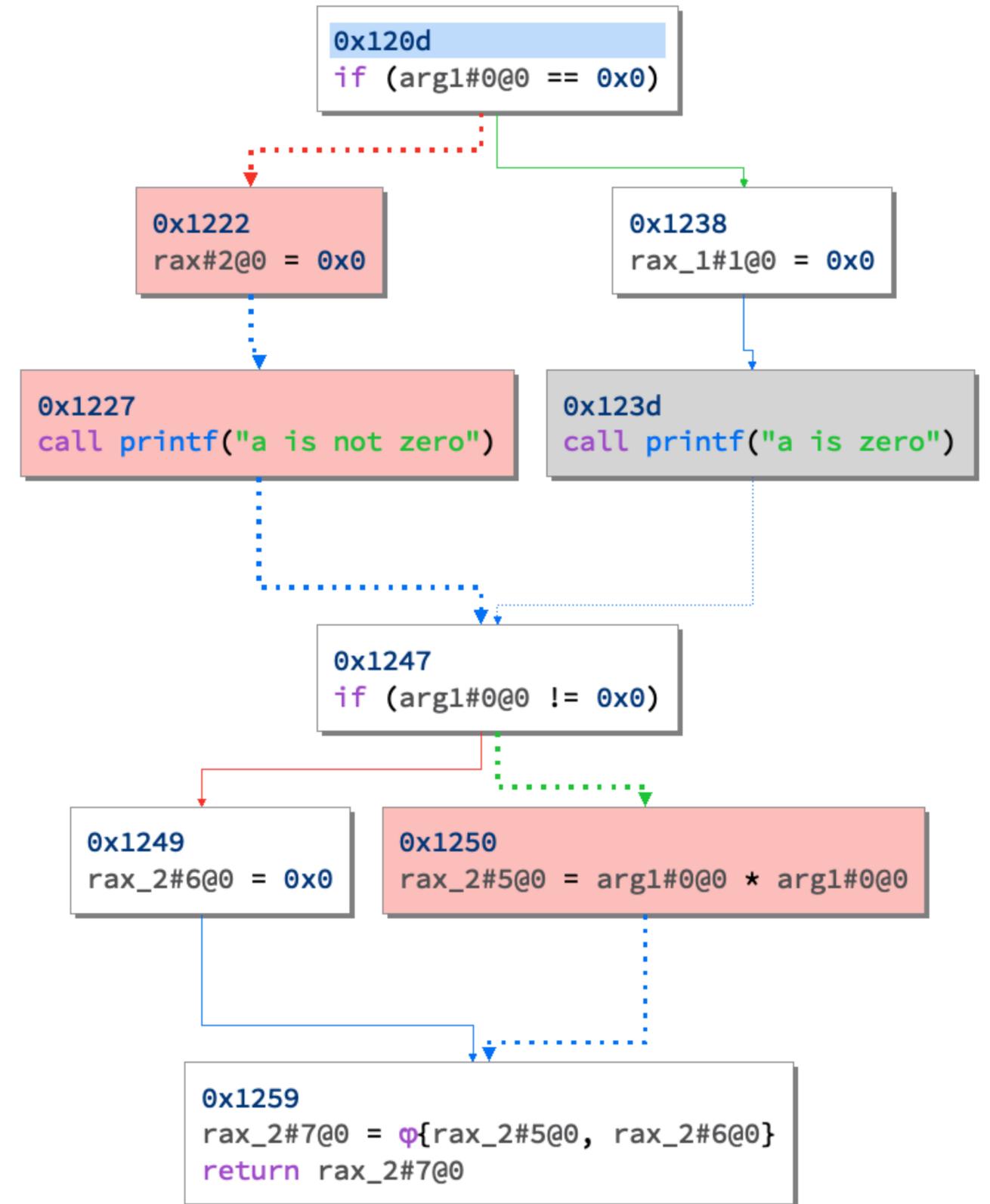
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