

ABA Problem Solving

Cost: \$0.99.

Publisher: © Alligator Apps

Platform: iPhone, iPad, iPod Touch.

Description: This app is targeted for early childhood education learners. It has built-in features to introduce concepts of shapes and colors. You can customize your tools as well with your own voice depiction, adding your own personal items that your child/student likes, or personal family words children can learn to trace.

Features: Narration, graphics, engaging.

Grade Levels: Early Childhood

Subject Area: Introductory learning skills- tracing, letter recognition, etc.

Assessments: No, this app does not record student performance.

Strengths: This is an app that is great for students that are interested in playing a game without also realizing that it is educational. It reads aloud the prompts of the questions when you are matching items together to accommodate for developing readers. The app is extremely user-friendly with navigation made easy. Any young child could begin this app and have limited troubles on how to play it. Positive reinforcement is also recognized throughout playing each game, with additional explanation even if the student got the answer correct the first time.

Weaknesses: Unfortunately it accommodates to a limited population of learners. If the target group you are working with is early childhood than this is a great app to get started with right away.

Overall Impression: It is a very easily accessible, low cost way for students to learn without realizing they are learning. It is definitely an app worth giving a shot!

Connections to UDL Guidelines: Optimize relevance, value and authenticity (7.2).