

**WASHINGTON STATE 4-H DOG OBEDIENCE PROGRAM
PRE-UTILITY SCORE SHEET**

SHOW _____ JUDGE _____ EXHIBITOR NUMBER _____

DATE _____ BREED _____ JUMP HT. _____ ARTICLE # _____

Exercise and Judge's Orders	Zero	Substantial/Minor	Max. Points	Points Lost	NET SCORE																						
Signal Exercise Forward, Halt Left turn, Right turn About turn Slow, Normal, Fast Stand your dog, Leave your dog, Down, Sit, Call Dog Finish Exercise finished	*More than ONE Audible command during signal portion, or failure on first signal to: Stand..... <input type="checkbox"/> Stay..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Handler adapting self to dog's pace..... <input type="checkbox"/> Unmanageable..... <input type="checkbox"/> Unqualified heeling..... <input type="checkbox"/> <i>*Handler will be permitted to use one single verbal command during the signal portion of this exercise.</i>	Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> No change of pace - Fast..... <input type="checkbox"/> Slow..... <input type="checkbox"/> Heeling wide - Turns..... <input type="checkbox"/> About turns..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> Holding signals..... <input type="checkbox"/> Slow handler response to signal to: Stand... <input type="checkbox"/> Drop... <input type="checkbox"/> Sit... <input type="checkbox"/> Come... <input type="checkbox"/> Walked forward..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> No Sit front/finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor Sits..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40																								
Scent Discrimination Send your dog Take it Finish Exercise finished	<table border="0"> <tr> <td align="center">ARTICLE #1</td> <td align="center">ARTICLE #2</td> </tr> <tr> <td>No go out on</td> <td>No go out on</td> </tr> <tr> <td>1st command..... <input type="checkbox"/></td> <td>1st command..... <input type="checkbox"/></td> </tr> <tr> <td>Does not retrieve... <input type="checkbox"/></td> <td>Does not retrieve... <input type="checkbox"/></td> </tr> <tr> <td>Wrong article..... <input type="checkbox"/></td> <td>Wrong article..... <input type="checkbox"/></td> </tr> <tr> <td>Anticipated..... <input type="checkbox"/></td> <td>Anticipated..... <input type="checkbox"/></td> </tr> <tr> <td>Extra command <input type="checkbox"/></td> <td>Extra command <input type="checkbox"/></td> </tr> <tr> <td>Sat out of reach... <input type="checkbox"/></td> <td>Sat out of reach... <input type="checkbox"/></td> </tr> </table> <i> Will consist of 4 articles each type instead of 5</i>	ARTICLE #1	ARTICLE #2	No go out on	No go out on	1st command..... <input type="checkbox"/>	1st command..... <input type="checkbox"/>	Does not retrieve... <input type="checkbox"/>	Does not retrieve... <input type="checkbox"/>	Wrong article..... <input type="checkbox"/>	Wrong article..... <input type="checkbox"/>	Anticipated..... <input type="checkbox"/>	Anticipated..... <input type="checkbox"/>	Extra command <input type="checkbox"/>	Extra command <input type="checkbox"/>	Sat out of reach... <input type="checkbox"/>	Sat out of reach... <input type="checkbox"/>	Handler error..... <input type="checkbox"/> Playing..... <input type="checkbox"/> Slow response... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Doesn't go directly to articles..... <input type="checkbox"/> Doesn't work continuously..... <input type="checkbox"/> Slow going..... <input type="checkbox"/> Slow returning..... <input type="checkbox"/> Dropping article on return..... <input type="checkbox"/> Touched handler. <input type="checkbox"/> Sat between feet... <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No Finish..... <input type="checkbox"/> Poor Finish..... <input type="checkbox"/>	ARTICLE # 1 30 ARTICLE # 2 30								
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Directed Retrieve Glove # _____ Send your dog Take it Finish Exercise finished	Fails to: Go DIRECTLY to glove..... <input type="checkbox"/> Retrieve right glove..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal to retrieve..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	Touched dog sending..... <input type="checkbox"/> Slow going..... <input type="checkbox"/> Slow returning..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Excessive motions... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Playing..... <input type="checkbox"/> Dropping glove..... <input type="checkbox"/> Touched handler... <input type="checkbox"/> Poor delivery..... <input type="checkbox"/> Sat between feet... <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Turn in place/dog not at heel position..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	30																								
Moving Stand and Exam Forward Stand your dog (full exam) Call your dog to heel Exercise finished	Displays fear or resentment..... <input type="checkbox"/> Sitting..... <input type="checkbox"/> Lying down..... <input type="checkbox"/> Growling or snapping..... <input type="checkbox"/> Repeated Whining or barking..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Failure to: Heel..... <input type="checkbox"/> Stand and stay..... <input type="checkbox"/> Accept examination..... <input type="checkbox"/> Return to handler..... <input type="checkbox"/>	Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Heeling wide..... <input type="checkbox"/> Moves slightly on stand..... <input type="checkbox"/> Handler hesitates or pauses..... <input type="checkbox"/> Dog does not return briskly..... <input type="checkbox"/> Sits in front..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Poor call to heel..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	30																								
***Directed Jumping Send your dog Bar Jump High Jump (judge chooses order) Finish Exercise finished <i>** Jump heights set at 1/2 height of dog at withers in multiples of 2"</i>	<table border="0"> <tr> <td align="center">HIGH JUMP</td> <td align="center">BAR JUMP</td> </tr> <tr> <td>Does not:</td> <td></td> </tr> <tr> <td>Leave on order..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Stop on command..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Jump as directed..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Fails to jump..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Climbing jump..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Knocking bar off..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Anticipated Command..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Does not go at least 10' beyond jumps..... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> <tr> <td>Second command to sit... <input type="checkbox"/></td> <td>..... <input type="checkbox"/></td> </tr> </table>	HIGH JUMP	BAR JUMP	Does not:		Leave on order..... <input type="checkbox"/> <input type="checkbox"/>	Stop on command..... <input type="checkbox"/> <input type="checkbox"/>	Jump as directed..... <input type="checkbox"/> <input type="checkbox"/>	Fails to jump..... <input type="checkbox"/> <input type="checkbox"/>	Climbing jump..... <input type="checkbox"/> <input type="checkbox"/>	Knocking bar off..... <input type="checkbox"/> <input type="checkbox"/>	Anticipated Command..... <input type="checkbox"/> <input type="checkbox"/>	Does not go at least 10' beyond jumps..... <input type="checkbox"/> <input type="checkbox"/>	Second command to sit... <input type="checkbox"/> <input type="checkbox"/>	Holding signals..... <input type="checkbox"/> Slow response to directions..... <input type="checkbox"/> Slightly off direction..... <input type="checkbox"/> Hesitation or reluctance to jump..... <input type="checkbox"/> Not back far enough..... <input type="checkbox"/> Anticipated: Turn..... <input type="checkbox"/> Stop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Does not sit on command..... <input type="checkbox"/> No sit <input type="checkbox"/> Touched handler.... <input type="checkbox"/> Anticipated finish.. <input type="checkbox"/> Sat between feet... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finishes..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
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Maximum Points			200																								
<input type="checkbox"/> Harsh discipline <input type="checkbox"/> Showed fear <input type="checkbox"/> Fouled ring <input type="checkbox"/> Expelled <input type="checkbox"/> Excused			Less penalty for unusual behavior																								
Explanation of penalty			Total Net Score																								

EXPLANATION OF DEDUCTIONS

The purpose of this scoresheet is for the Judge to use it as a tool for scoring the exhibit against a standard of performance, and also for the exhibitor to see how they performed and learn what areas need improvement.

Some explanations of deductions are listed below for your learning convenience, however members, parents and leaders are encouraged to get current copies of the AKC obedience regulations or read them online at www.AKC.org

Judges may judge and mark any occurrences that happen in the ring, whether they are listed or spelled out in the regulations or not, as needed. There are many gray areas that judges may make decisions on.

Although the AKC rule book is used as a guide, Judges should keep in mind when judging 4-H members the appropriate development stage and expectations from the 4-H member's age group.

Scoring - Minor penalty - 1/2 point to 2-1/2 points Substantial penalty - 3 points or more

Some of the faults listed on the scoresheet are self explanatory. If any of the following is marked on the front of the score sheet, this is what might have happened:

Heeling exercises- Heel Position. The heel position applies whether the dog is sitting, standing, lying down, or moving at heel. The dog should be at the handler's left side straight in line with the direction the handler is facing. The area from the dog's head to shoulder is to be in line with the handler's left hip. The dog should be close to, but not crowding, it's handler so that the handler has freedom of motion at all times.

Brisk, briskly - keenly alive, alert, energetic. Handler needs to walk briskly.

Constant tugging on leash or Guiding - Tugging or keeping the leash up tight without clip hanging down and sufficient length of leash hanging down.

Continually adapts pace to dog - If dog changes pace on it's own, handler slows or speeds up to dog's pace.

Crooked or Poor Sit - a dog that is not straight in line with the direction the handler is facing. May be at side or in front.

Crowding - a dog so close to handler as to interfere with handler's freedom of motion.

Gently - with kindness, without harshness or roughness.

Guiding gently by the collar - control of the dog by holding any part of the collar with minimal pressure on the dog's neck.

Forging - Dog moving ahead of heel position.

Hands on leash - The leash may be held in either hand or both hands, but the hands must be held in a natural position.

Hands off leash - (1) When the handler is in motion, the arms and hands must move naturally at the sides

(2) The left hand must be held against the front of the body, centered in the area of the waist, with the left forearm carried against the body.

The hands and arms may be adjusted during the fast portion of an exercise.

Substantial deduction if the hands and arms are not carried as stated above.

Hands - Recall or position any time a dog returns to the front of handler - In any exercise that the dog returns to sit in front, the handler's arms and hands must hang naturally at the sides until the dog has sat in front.

Heeling wide - Dog moving out far from side of handler.

Lagging - Dog moving behind heel position .

Natural - not artificial; free of affectation; what is customarily expected in the home or public places

No change of pace - Handler and dog do not noticeably accelerate on the fast or decelerate on the slow.

No Sits - on the score sheet may refer to in front of or at the side of handler

Unmanageable - Dog is not under control and/or not responding to handler.

Unqualified Heeling - Dog may not be continually working, or heels on the wrong side of the handler for a substantial part of the exercise.

Stand for Exam

Resentment - resistance, unwillingness

Moves away - Dog moved all four feet away from the place where the dog was left.

Recall

Directly - immediately, without deviation or hesitation, in a straight line

Drop completely - a down position that would be acceptable for a Long Down exercise

Prompt response - without hesitation, immediate, quick

Long sit or down

Forcing - Physically putting the dog into position, by touching dog or by collar.

Did not remain in place - Dog lifts rear end off ground on sit, as opposed to shifting weight in place.

On Down, dog moves a complete body's length forward, or sideways, from where it was left.

Dog placed so it interferes with adjacent dog - Dog placed at angle making it closer to and faces another dog.

Misbehavior: Any display of fear or nervousness by the dog or any uncontrolled behavior such as snapping, barking, or running away from its handler.